

# Year 6 Curriculum Overview

Autumn Term

Topic Context (inc 'memorable experience')	English	Art	Science	Computing
<div data-bbox="40 338 519 810" style="background-color: yellow; border: 2px solid orange; padding: 10px; transform: rotate(-15deg); display: inline-block;"> <p>Class Novel: <b>Wonder</b> By R.J. Palacio</p> </div> <div data-bbox="107 810 488 912" style="border: 1px solid black; padding: 5px; margin-top: 10px;"> <p><b>Visits &amp; Enrichment</b></p> </div> <div data-bbox="107 912 488 1364" style="border: 1px solid black; padding: 5px; margin-top: 10px;"> <p><b>Seven Stories Experience</b> Explore and create comic art</p> <p><b>Author Visit</b> Tom Palmer</p> </div>	<p><b>Descriptive Writing based on 'Skellig' by David Almond</b></p> <p>Description of 'The Garage'. Working with an atmospheric setting using senses and imagery.</p> <p>Describing a character from their appearance and movements.</p> <p><b>Non-chronological Report on Hybrid Animals</b></p> <p>Researching and thinking creatively to bring our own 'hybrid animal' to life. Working with technical language and higher level grammar to produce a report.</p>	<p><b>'The Arrival' by Sean Tan</b></p> <p>Making inferences from a wordless book and reproducing Sean Tan's art style using pencil techniques.</p> <p><b>3D Self-Portrait Project</b></p> <p>Using pencil drawing, paper mache and painting skills to study the human face.</p> <p><b>'Wonder' by R.J. Palacio</b></p> <p>Recreating R.J Palacio's art style – writing our own precepts and presenting them. Producing a self-portrait in the style of the cover.</p>	<p><b>How do we see things?</b></p> <p>Studying light, the human eye, how light travels, reflections and investigating with light.</p> <p>Making periscopes.</p> <p>Bar graphs and line graphs.</p> <p>Recognising variables.</p>	<p><b>Using Twine to create and publish a 'Choose Your Own Adventure Story'</b></p> <p>Planning a 'text adventure' story set at Green Lane, making decisions on where the reader makes a choice.</p> <p>Coding and organising, linking text boxes in sequence.</p> <p>Debugging problems and understanding how to code different paths for a player/reader.</p>